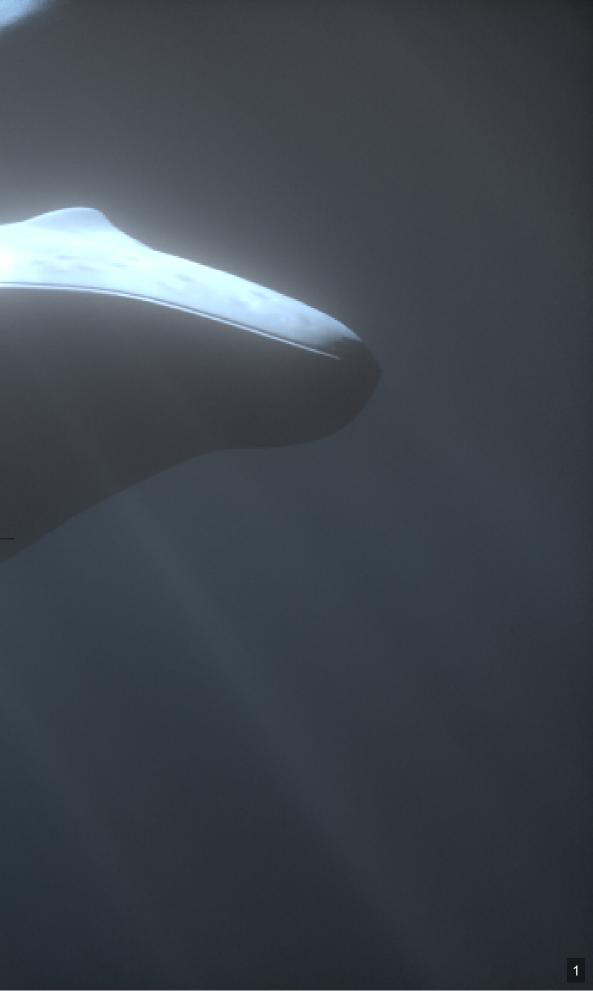
Once-more scattered next event estimation

Johannes Hanika, Andrea Weidlich, Marc Droske Weta Digital, Karlsruhe Institute of Technology, NVIDIA, Unity



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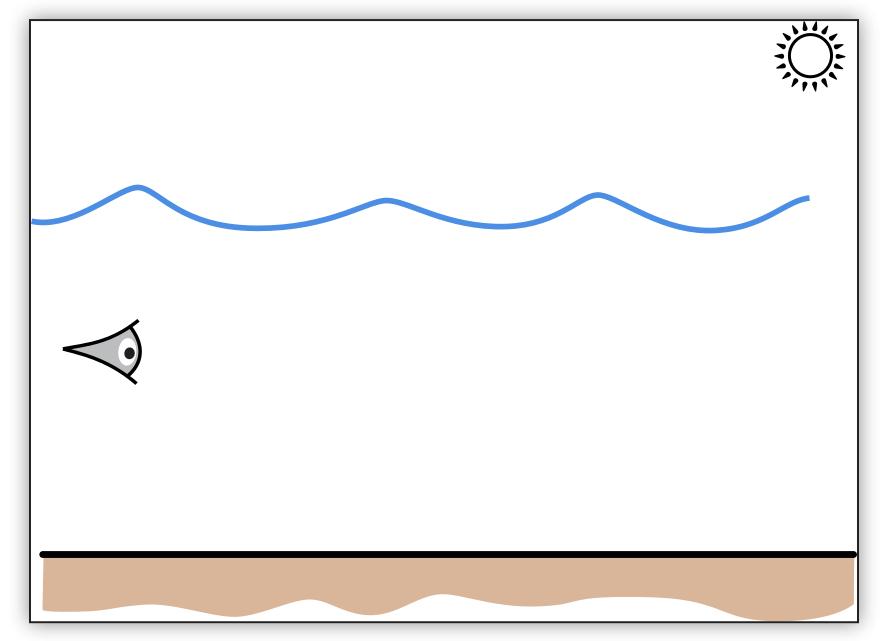
© Lenka Reznicek (flickr)



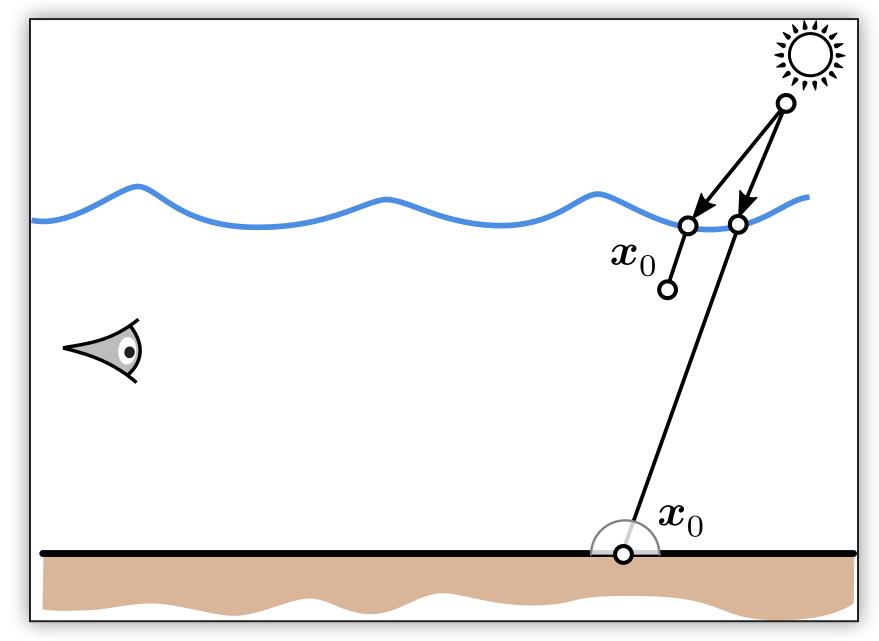
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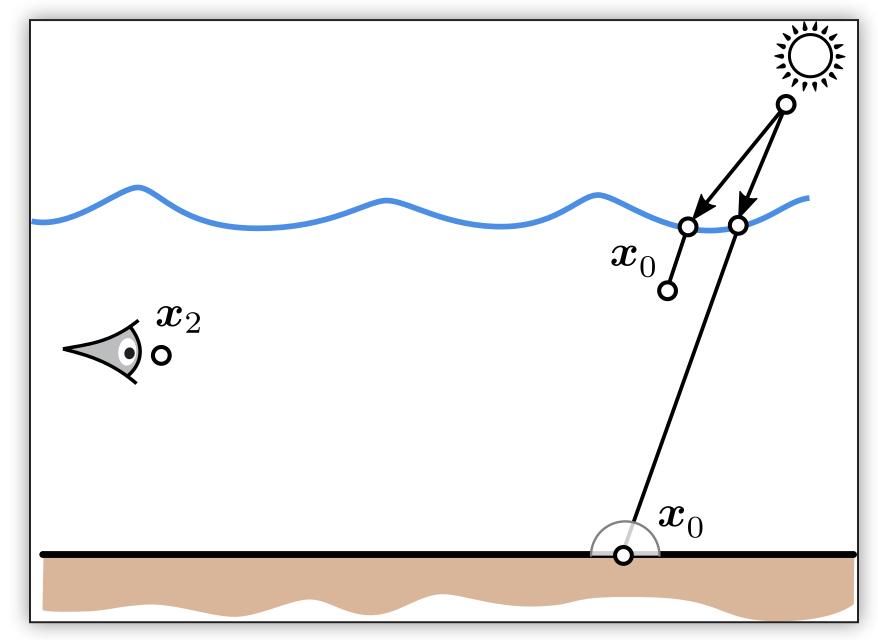
- Subtle blurring with depth
- Let's take the underwater example:



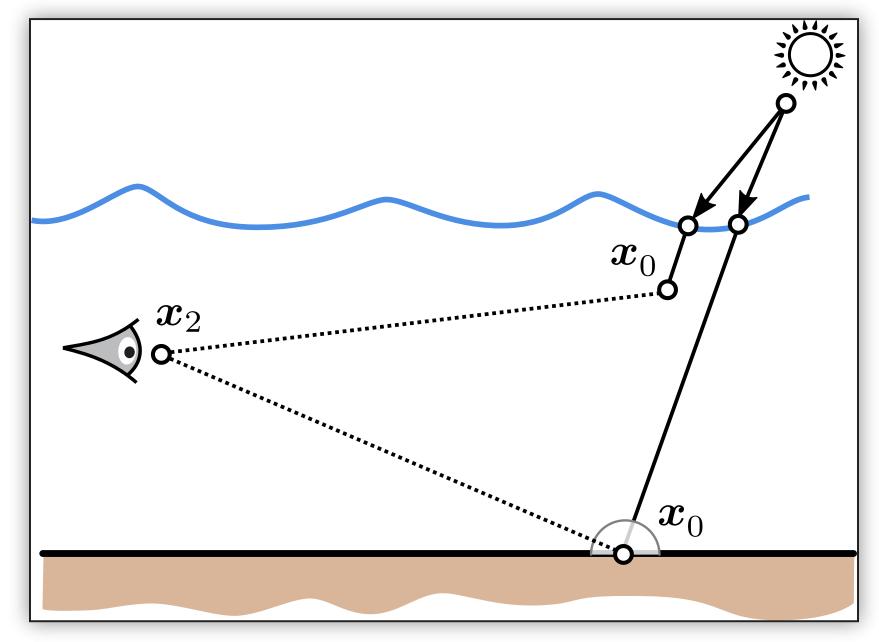
- Let's take the underwater example:
- Light travels from the sun to under water



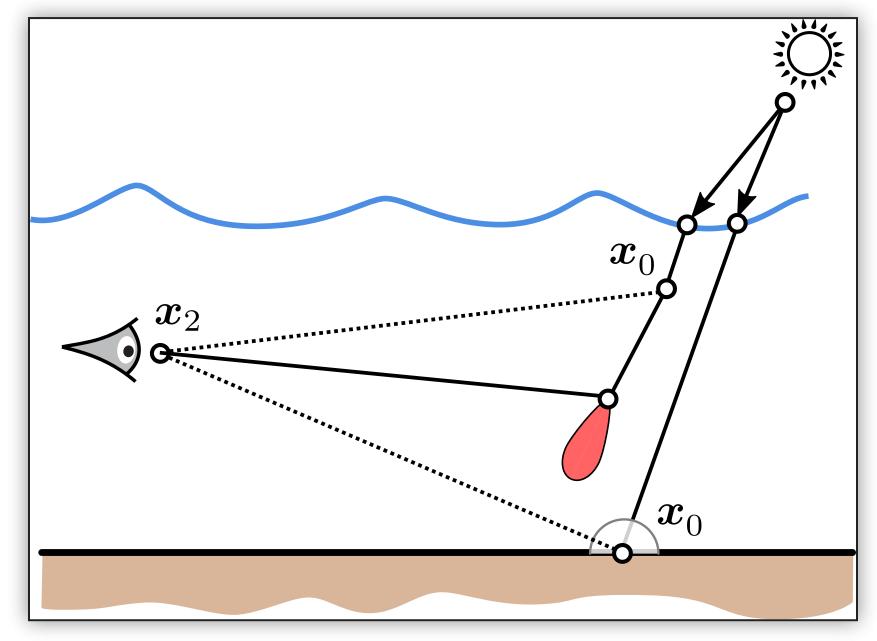
- > At each endpoint \boldsymbol{x}_0 :
- \blacktriangleright How do we connect endpoints to \boldsymbol{x}_2 on the eye?



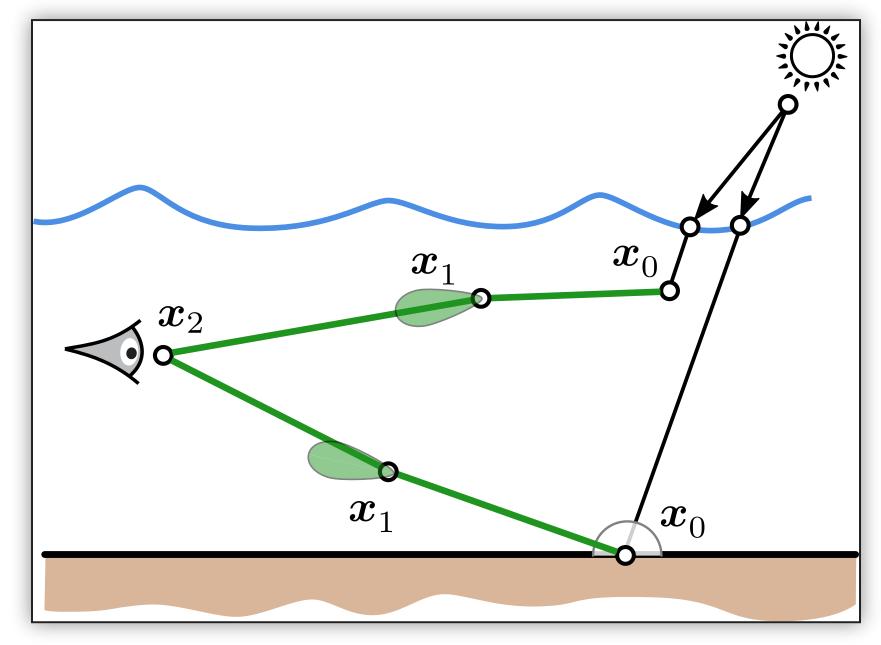
- Classic next event estimation (NEE)?
- Results in sharp images, no blur!



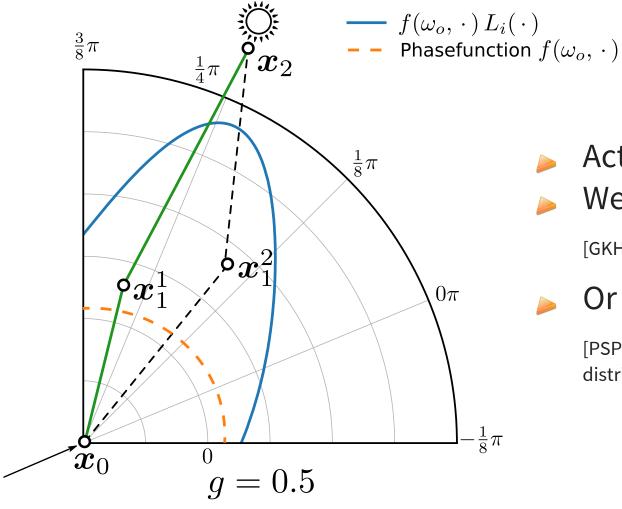
- Extend the path once more before NEE?
- Also important, but visually different feature



- Achieve characteristic volumetric blur:
- Need to sample phase function at x_1 !



for moderately forward scattering phase function



Actually the same effect (product of light and phase function) We know how to sample it: via joint importance sampling/tabulation

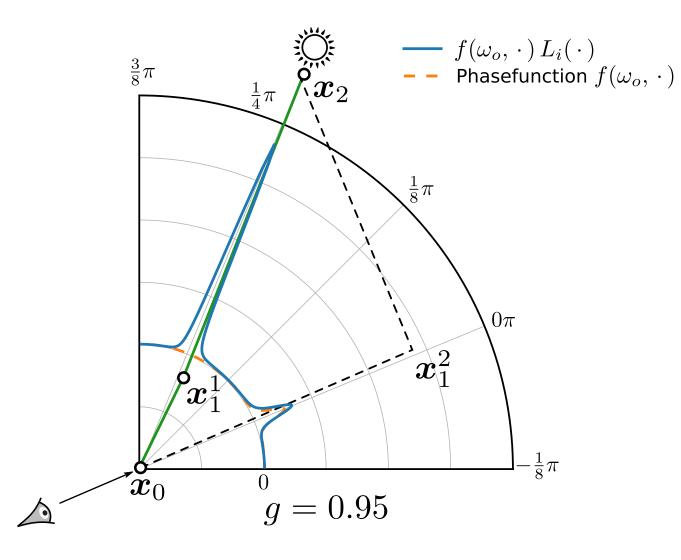
[GKH*13] Georgiev et al., "Joint importance sampling of low-order volumetric scattering", SIGGRAPH Asia 2013.

Or evaluate analytically via series expansion of the phase function

[PSP10] Pegoraro et al., "A closed-form solution to single scattering for general phase functions and light distributions", EGSR 2010.

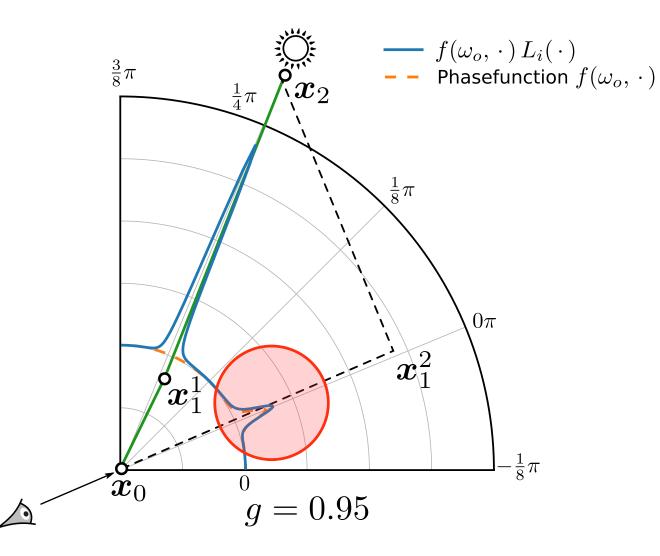
Blue line: unit test collected histogram of contributions over all x_1 , plotted over outgoing angle, contains $L_i \cdot f_s$

for highly forward scattering phase function



very!

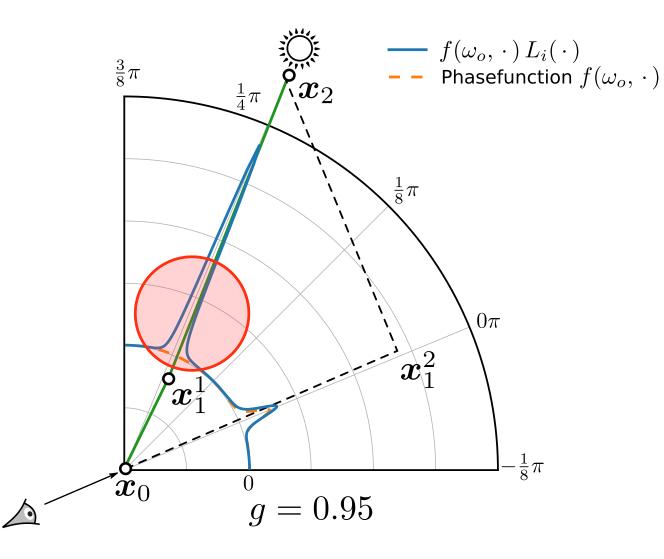
for highly forward scattering phase function



Can sample phase function (marked peak), together with equiangular for best connection

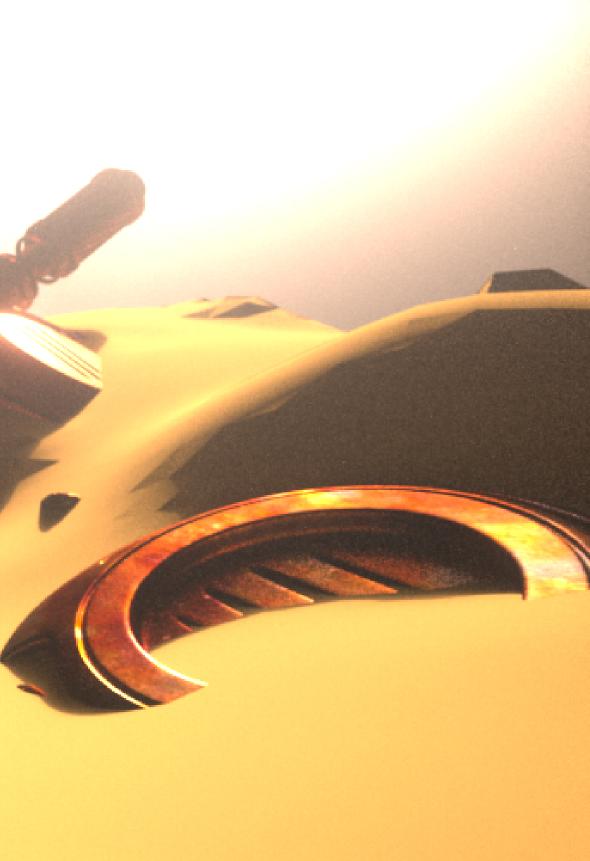
[KF12] Kulla and Fajardo, "Importance sampling techniques for path tracing in participating media", EGSR 2012.

for highly forward scattering phase function



- Cannot sample the other lobe!
- This is what we'll do in the remainder of this talk!
- But is that visually important? What does not-so-peaky look like?

g = 0.98

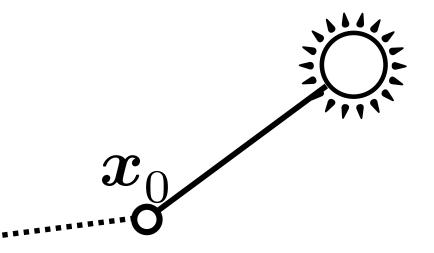


g = 0.5



Phase function is most important here!

Why don't we sample it first?





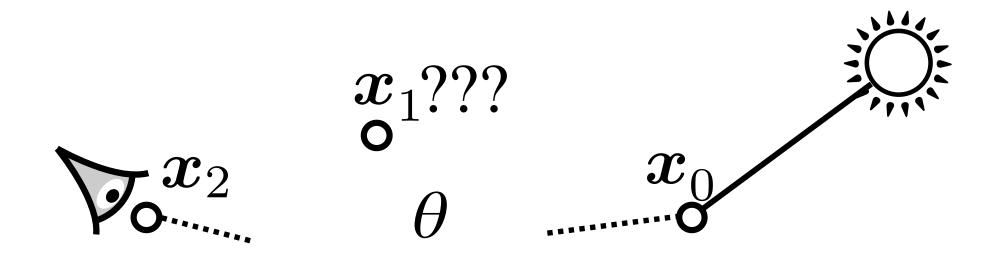
Phase function is most important here!

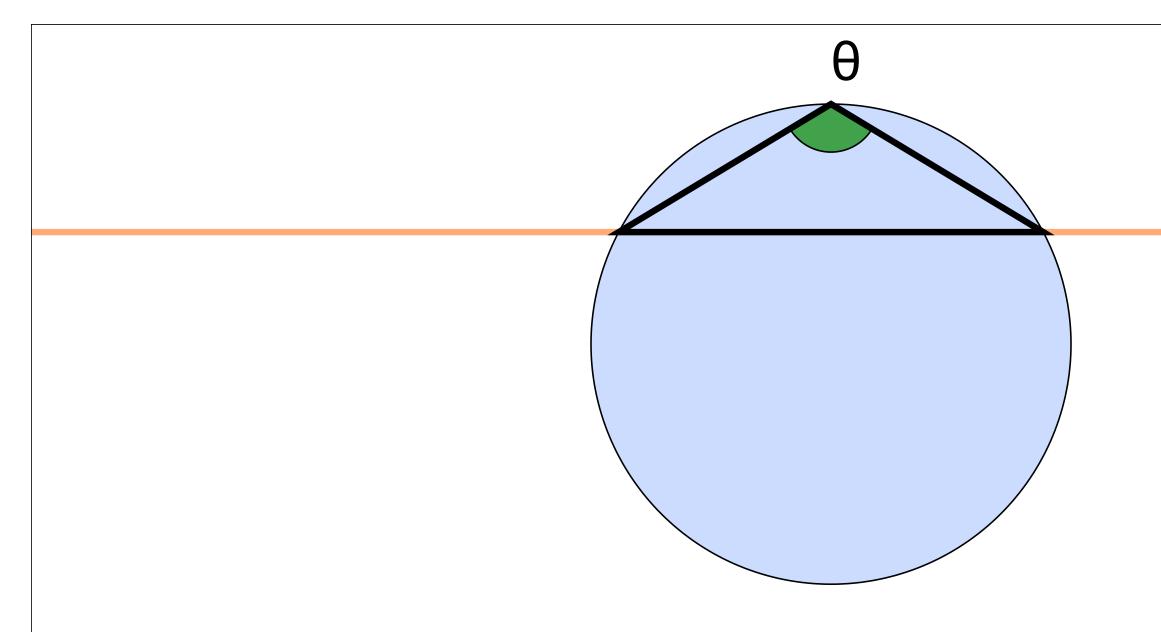
 \blacktriangleright Why don't we sample it first: fix θ



Phase function is most important here!

 \triangleright Where to place \boldsymbol{x}_1 then?

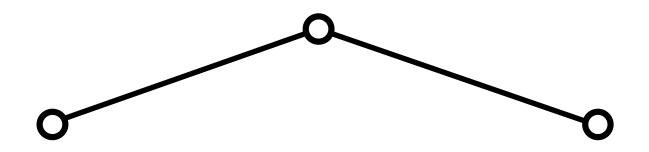




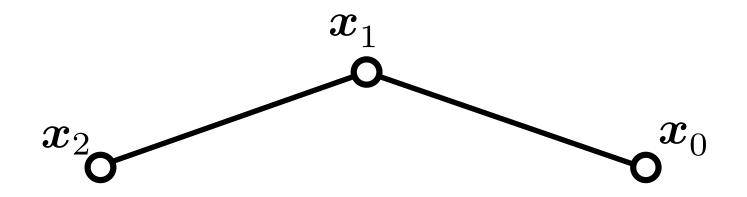
- \triangleright "Waterlevel" in the demo determines θ at center vertex of triangle
- Picking any \boldsymbol{x}_1 on the arc (above waterlevel) has constant θ !



A few definitions

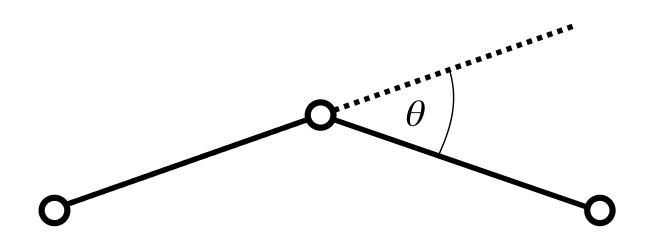


A few definitions



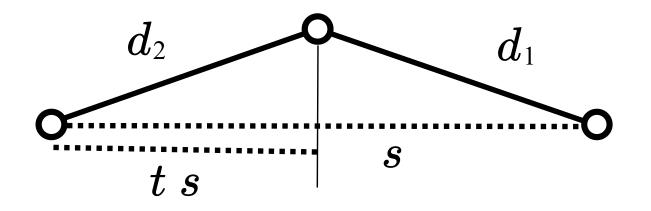
 \triangleright Corner vertices \boldsymbol{x} .

A few definitions



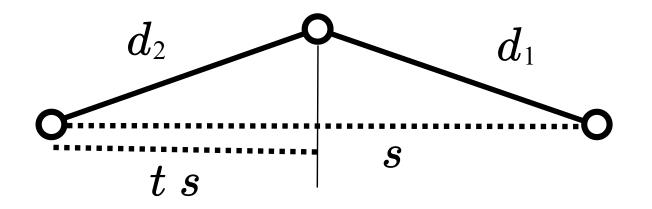
 \blacktriangleright The phase function angle θ

A few definitions



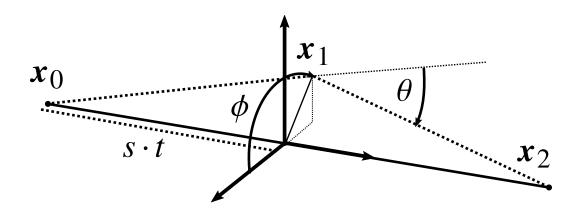
- \blacktriangleright Triangle edges: d_1, d_2, s
- \blacktriangleright t is the fractional distance between $oldsymbol{x}_0$ and $oldsymbol{x}_2$
- $ightarrow t\in [0,1]$ means $heta<\pi/2$ means forward scattering only!

A few definitions



- \triangleright Sample *t*, then find \boldsymbol{x}_1 on the arc!
- Pick t such that the geometry terms $\frac{1}{d_1^2 \cdot d_2^2}$ cancel

A change of variables



Need to integrate all flux via any $oldsymbol{x}_1$

$$I(oldsymbol{x}_0 \leftrightarrow oldsymbol{x}_2) = \int_{oldsymbol{x}_1} f(oldsymbol{x}_0 \leftrightarrow oldsymbol{x}_1 \leftrightarrow oldsymbol{x}_2) \mathrm{d}oldsymbol{x}_1$$

- Parameterise $oldsymbol{x}_1$ in 3D via $oldsymbol{ heta}, \phi, t$
- Your everyday Monte Carlo change of variables/Jacobian computation, let's do it!

A few pages of maths later..

$$R(\theta) = \frac{\overline{x_0 x_2}}{2s \sin(\pi - \theta)} = \frac{1}{2 \sin(\theta)}.$$
 (10)

From this we can compute the normalised polar radius *r* as

$$r(t,R) = \sqrt{R^2 - (1/2 - t)^2} - \sqrt{R^2 - 1/4},$$
(11)

$$r(t,\theta) = \sqrt{\frac{1}{4\sin^2\theta} - (1/2 - t)^2} - \sqrt{\frac{1}{4\sin^2\theta} - 1/4}.$$
 (12)

As another intermediate step, we will next go to regular spherical coordinates $(\hat{r}, \hat{\theta}, \hat{\phi} = \phi)$ (see Figure 7):

$$\int_{S} f \, \mathrm{d}\mathbf{x} = \int_{\hat{\phi}} \int_{\hat{\theta}} \int_{\hat{r}} f \cdot \left| \frac{\partial \mathbf{x}}{\partial(\hat{\theta}, \hat{r}, \hat{\phi})} \right| \mathrm{d}\hat{r} \, \mathrm{d}\hat{\theta} \, \mathrm{d}\hat{\phi} \tag{13}$$

$$= \int_{\hat{\phi}} \int_{\hat{\theta}} \int_{\hat{r}} f \cdot |\hat{r}^2 \sin \hat{\theta}| \, \mathrm{d}\hat{r} \, \mathrm{d}\hat{\theta} \, \mathrm{d}\hat{\phi}. \tag{14}$$

$$|J| = \left| \frac{\partial(\theta, t)}{\partial(\hat{r}, \hat{\theta})} \right| = \left| \frac{\partial \theta}{\partial \hat{r}} \cdot \frac{\partial t}{\partial \hat{\theta}} - \frac{\partial \theta}{\partial \hat{\theta}} \cdot \frac{\partial t}{\partial \hat{r}} \right|.$$
(19)

The fractional distance *t* and its derivatives are simple:

$$t(\hat{r},\hat{\theta}) = \frac{\hat{r}}{s}\cos\hat{\theta} + 1/2 \tag{20}$$

$$\partial t/\partial \hat{\theta} = -\frac{\hat{r}}{s}\sin\hat{\theta}$$
 (21)

$$\partial t / \partial \hat{r} = \frac{1}{s} \cos \hat{\theta}.$$
 (22)

$$d_2^2 = \hat{r}^2 + \frac{s^2}{4} - \hat{r}s\cos\hat{\theta}$$
 (23)

$$d_1^2 = \hat{r}^2 + \frac{s^2}{4} - \hat{r}s\cos(\pi - \hat{\theta}) = \hat{r}^2 + \frac{s^2}{4} + \hat{r}s\cos\hat{\theta}, \qquad (24)$$

nd we also simplify the expression for their product

$$d_1^2 \cdot d_2^2 = -\frac{16\hat{r}^2 s^2 \cos^2 \hat{\theta} - s^4 - 8\hat{r}^2 s^2 - 16\hat{r}^4}{16}$$

$$= -\frac{1}{16} \left(8\hat{r}^2 s^2 (2\cos^2\hat{\theta} - 1) - 16\hat{r}^4 - s^4 \right)$$
$$= \frac{1}{16} \left(16\hat{r}^4 + s^4 - 8\hat{r}^2 s^2 \cos 2\hat{\theta} \right).$$

(25)

(26)

(27)

Now we are ready to compute
$$\theta$$
 from $\hat{\theta}$ and \hat{r} as

$$\theta(\hat{r}, \hat{\theta}) = \pi - \arccos\left(\frac{d_1^2 + d_2^2 - s^2}{2d_1d_2}\right) \qquad (28)$$

$$= \pi - \arccos\left(\frac{\hat{r}^2 - s^2/4}{d_1d_2}\right) \qquad (29)$$

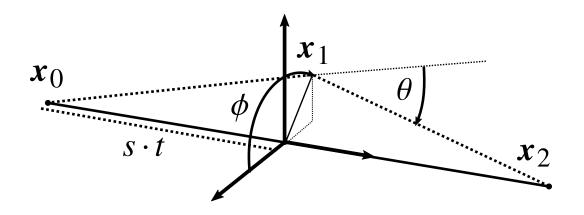
$$= \pi - \arccos\left(\frac{4\hat{r}^2 - s^2}{\sqrt{16\hat{r}^4 + s^4 - 8\hat{r}^2s^2\cos 2\hat{\theta}}}\right), \qquad (30)$$
as well as the partial derivatives required for the Jacobian in Equation (19)

$$\partial\theta/\partial\hat{r} = \frac{4s(4\hat{r}^2 + s^2)\sin\hat{\theta}}{16\hat{r}^4 + s^4 - 8\hat{r}^2s^2\cos 2\hat{\theta}}, \qquad (31)$$

$$\partial\theta/\partial\hat{\theta} = \frac{4\hat{r}s(s^2 - 4\hat{r}^2)\cos\hat{\theta}}{16\hat{r}^4 + s^4 - 8\hat{r}^2s^2\cos 2\hat{\theta}}, \qquad (32)$$

$$\partial\theta/\partial\hat{\theta} = \frac{4\hat{r}s(s^2 - 4\hat{r}^2)\cos\hat{\theta}}{16\hat{r}^4 + s^4 - 8\hat{r}^2s^2\cos2\hat{\theta}}.$$
 (32)

Sampling



$$\blacktriangleright$$
 Sample $heta \sim f_s(heta) \cdot \sin heta$

Sample t

$$t = P^{-1}(\xi| heta) = \left| \cos(heta - \xi heta) \sin(\xi heta) / \sin heta$$

$$\blacktriangleright$$
 Sample $\phi \sim rac{1}{2\pi}$ (trivial)



$$egin{aligned} p(oldsymbol{x}_1) &= f_s(heta) rac{s}{d_1^2 \cdot d_2^2} rac{\sin heta}{ heta} \ \widehat{I} &= f_c(oldsymbol{x}_0 \leftrightarrow oldsymbol{x}_2) \cdot rac{ heta}{s \sin heta} \end{aligned}$$

$$egin{aligned} p(oldsymbol{x}_1) &= oldsymbol{f}_s(heta) rac{s}{d_1^2 \cdot d_2^2} rac{\sin heta}{ heta} \ \widehat{I} &= f_c(oldsymbol{x}_0 \leftrightarrow oldsymbol{x}_2) \cdot rac{ heta}{s \sin heta} \end{aligned}$$

- Phase function sampling $f_s \cdot \sin \theta$
 - Stock sampling routine: in solid angle, so theta slice contains Jacobian $(\sin \theta)$
 - Results in $\theta / \sin \theta$ in estimator (close to 1.0 for forward scattering)

$$egin{aligned} p(oldsymbol{x}_1) &= f_s(heta) rac{s}{d_1^2 \cdot d_2^2} rac{\sin heta}{ heta} \ \hat{I} &= f_c(oldsymbol{x}_0 \leftrightarrow oldsymbol{x}_2) \cdot rac{ heta}{s} rac{\sin heta}{s} \end{aligned}$$

- PDF contains geometry terms: $d_1^2 \cdot d_2^2$:)
- Also contains \boldsymbol{s} , the distance \boldsymbol{x}_0 to \boldsymbol{x}_2
 - Similar to Kalos 1963/equiangular sampling: replaced $1/d^2$ singularity by 1/s
 - We include the (important!) phase function
 - Our distance s is between $\boldsymbol{x}_0, \boldsymbol{x}_2$ (not \boldsymbol{x}_1)

$$egin{aligned} p(oldsymbol{x}_1) &= f_s(heta) rac{s}{d_1^2 \cdot d_2^2} rac{\sin heta}{ heta} \ \hat{I} &= f_c(oldsymbol{x}_0 \leftrightarrow oldsymbol{x}_2) \cdot rac{ heta}{s \sin heta} \end{aligned}$$

It remains to mention the unsampled f_c

 $f_c(oldsymbol{x}_0 \leftrightarrow oldsymbol{x}_2) = \cos heta_0 \cdot \cos heta_2 \cdot \mu_s \cdot T(oldsymbol{x}_0, oldsymbol{x}_1) \cdot T(oldsymbol{x}_1, oldsymbol{x}_2) \cdot W(oldsymbol{x}_2)$

Results



equiangular sampling

Results

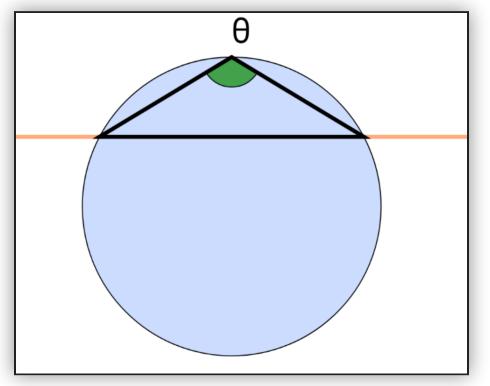


OMNEE (ours)



Conclusion

- Hope that we showed:
 - Highly peaked forward scattering phase functions are important for the look!
 - No efficient technique available to us previously
- We provide *once-more collided flux*:
 - Sampling the angle at the extra vertex first!
 - Core of the technique: triangular geometry with circumcircle

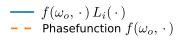


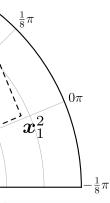
Discussion/Limitations

- Forward scattering only!
- We don't sample transmittance
 - But does it matter? Can be sampled with phase function
- \blacktriangleright We don't sample the BSDF/phase function at $oldsymbol{x}_0$:

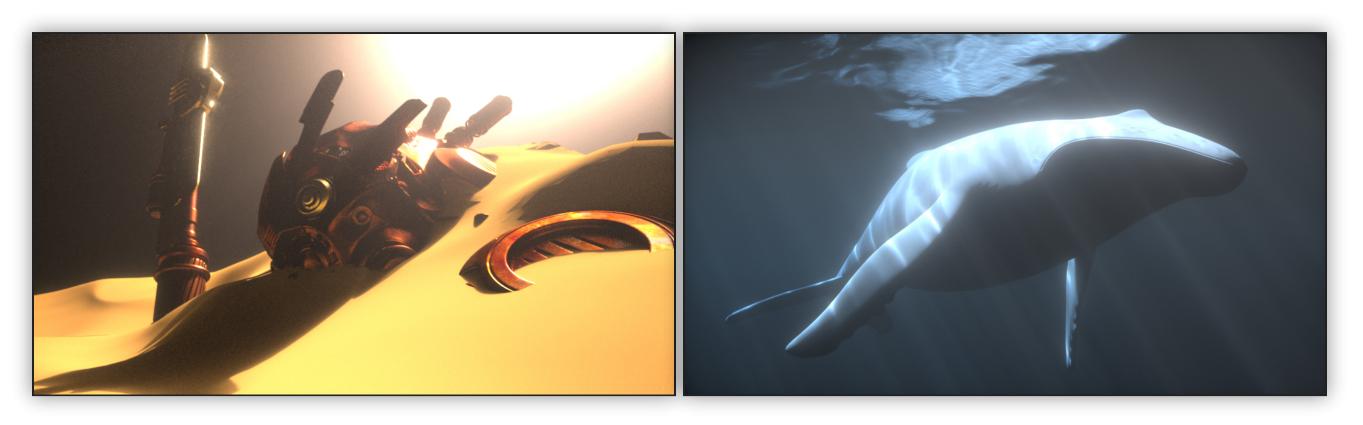


Can this lead to a parameterisation for more generic multiple scattering?





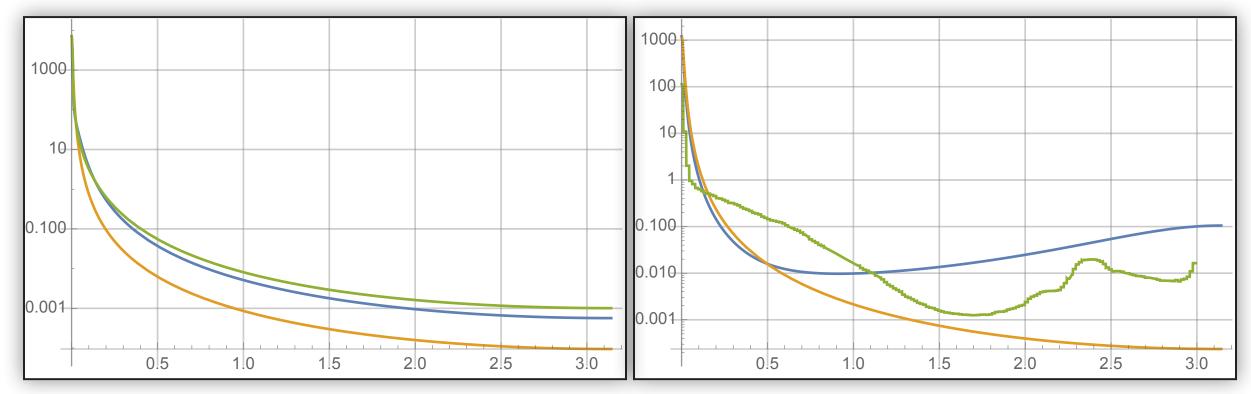
Thank you for listening!



Backup slides

Typical phase functions

- Are super peaky forward scattering (for water/haze):
- Two term HG fit: $g_1 = 0.997, g_2 = 0.960$ and $g_1 = 0.990, g_2 = -0.440$



- Left: Fournier/Forand, Right: Mie
- But is that visually important? What does not-so-peaky look like?

